

# Is Nobody There? Good!

## Globally Measuring Connection Tampering without Responsive Endhosts

Sadia Nourin Erik Rye Kevin Bock Nguyen Phong Hoang Dave Levin



MAX PLANCK INSTITUTE  
FOR INFORMATICS

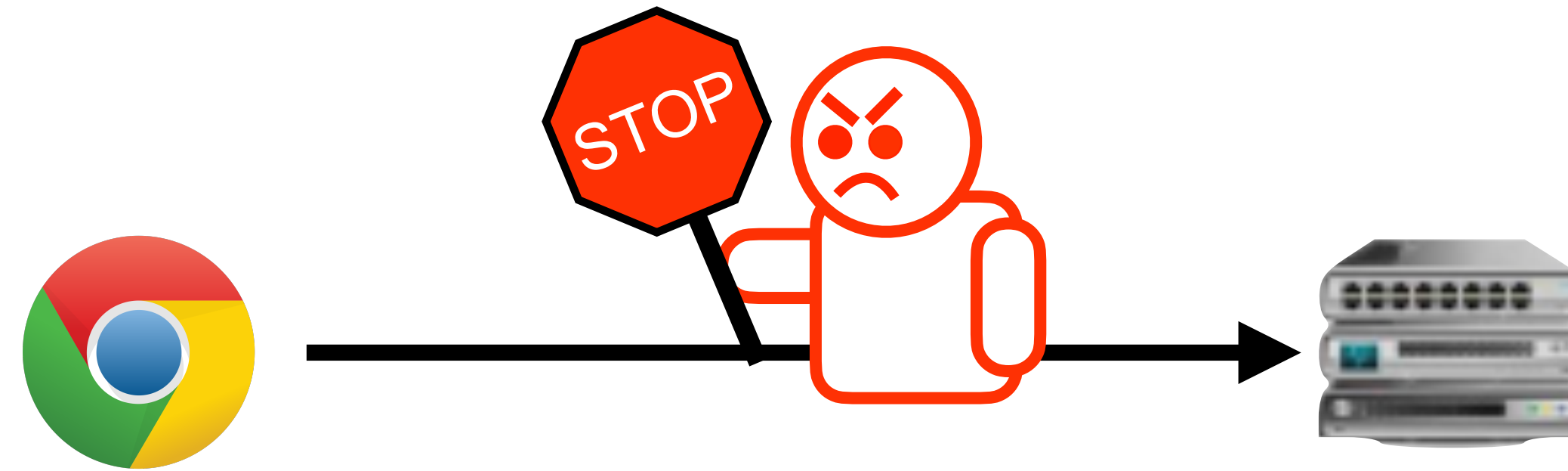


UNIVERSITY OF  
MARYLAND



THE UNIVERSITY  
OF BRITISH COLUMBIA

# Network Interference

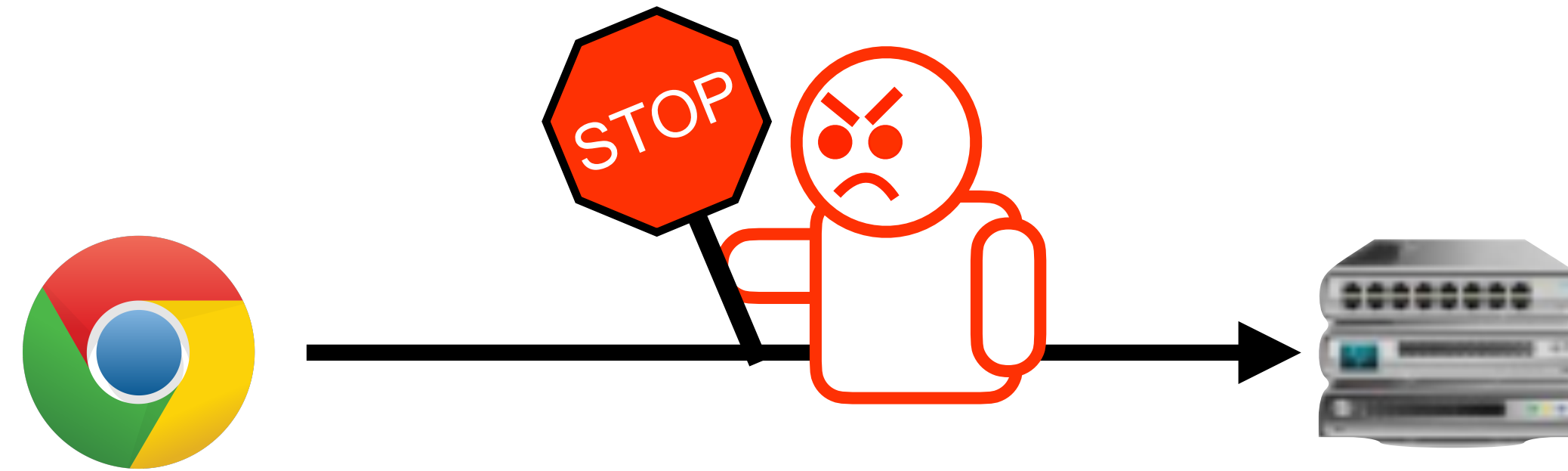


Nation-state censorship

University firewalls

Corporate IDS, IPS

# Network Interference



Nation-state censorship

University firewalls

Corporate IDS, IPS

Policies and mechanisms can vary drastically from across networks

# Measuring network interference globally

Broad

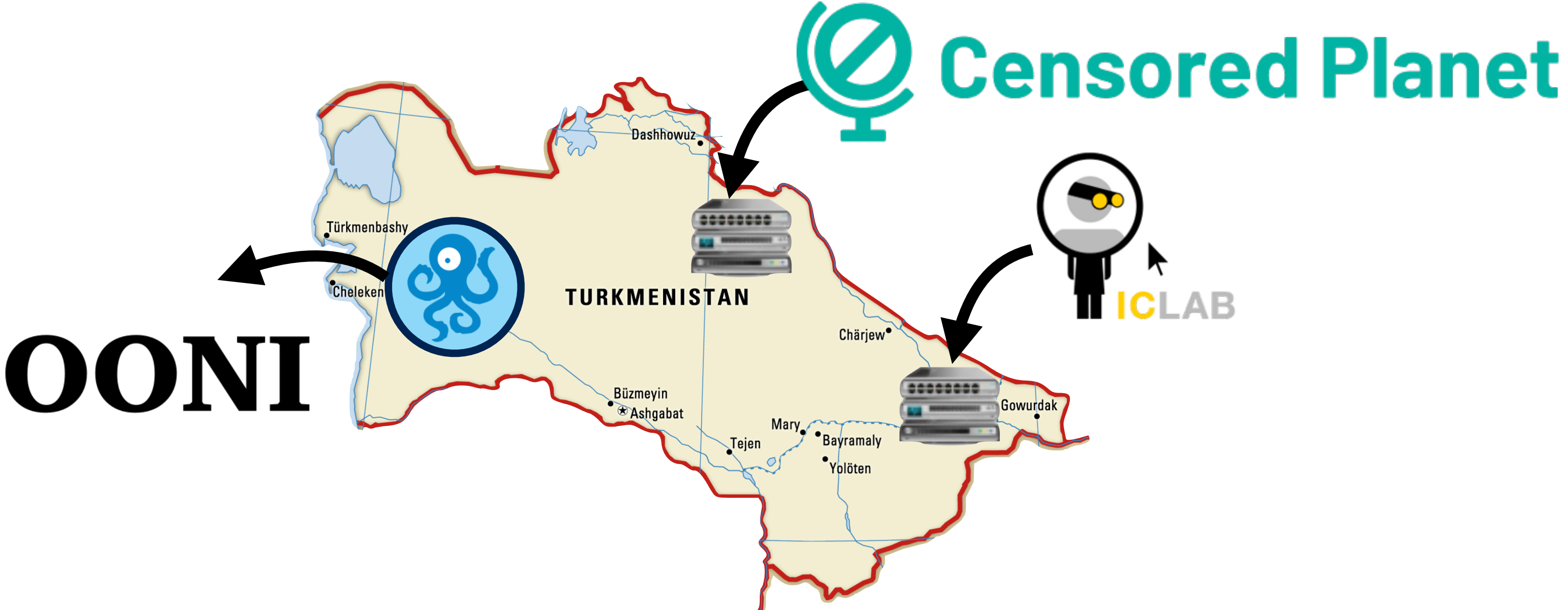
Should measure as many  
**networks** as possible

Deep

Should test as many  
**domains** as possible

Policies and mechanisms can vary drastically from across networks

# Global measurements rely on participating end-hosts

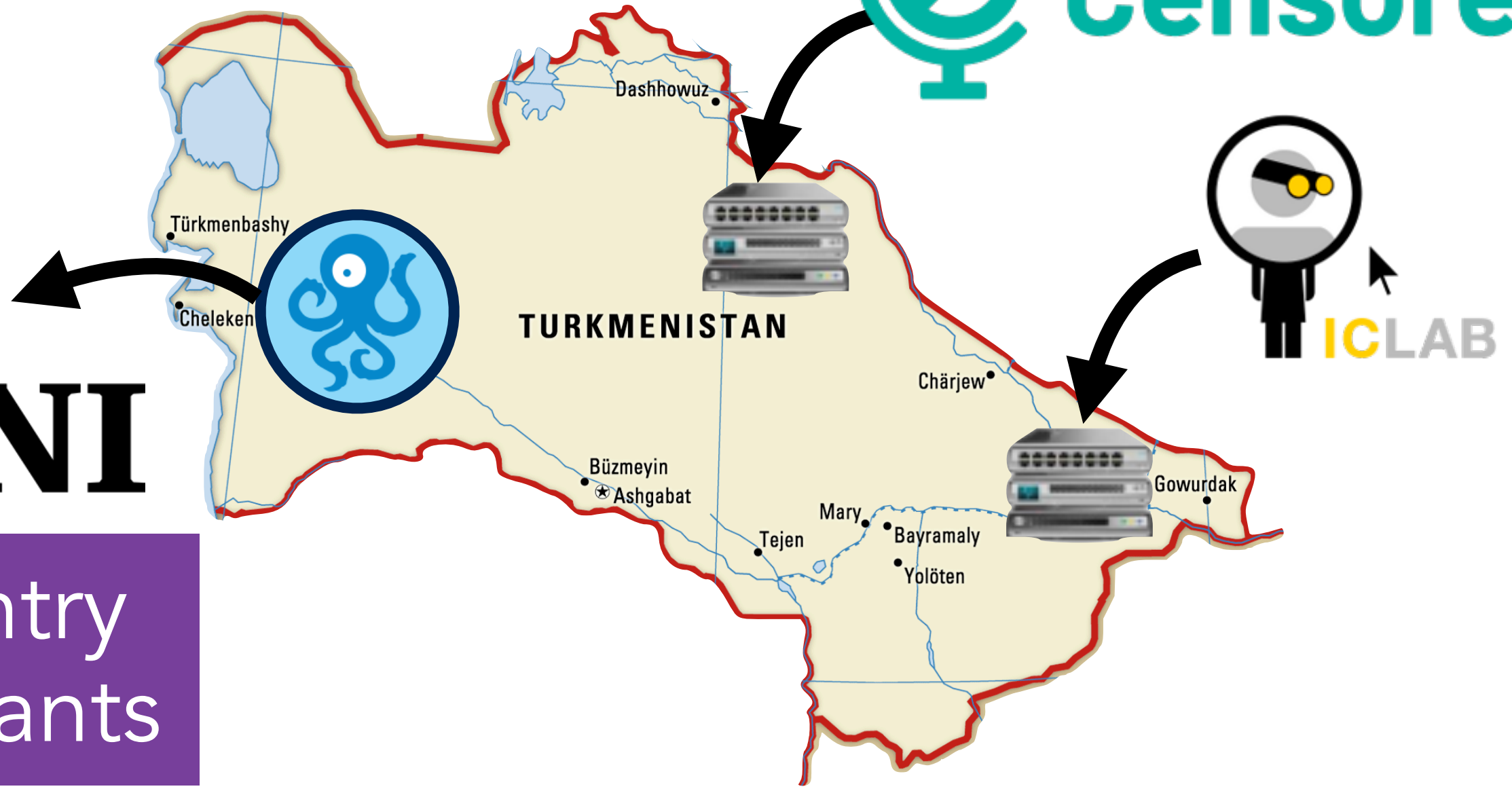


# Global measurements rely on participating end-hosts

 **Censored Planet**

**OONI**

In-country participants



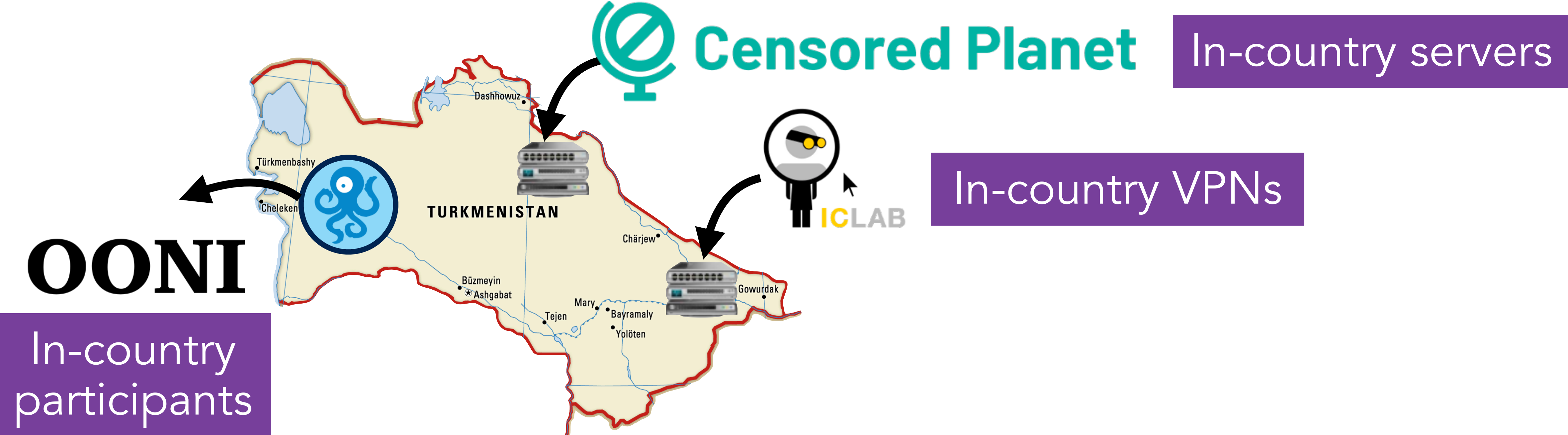
# Global measurements rely on participating end-hosts

 **Censored Planet**

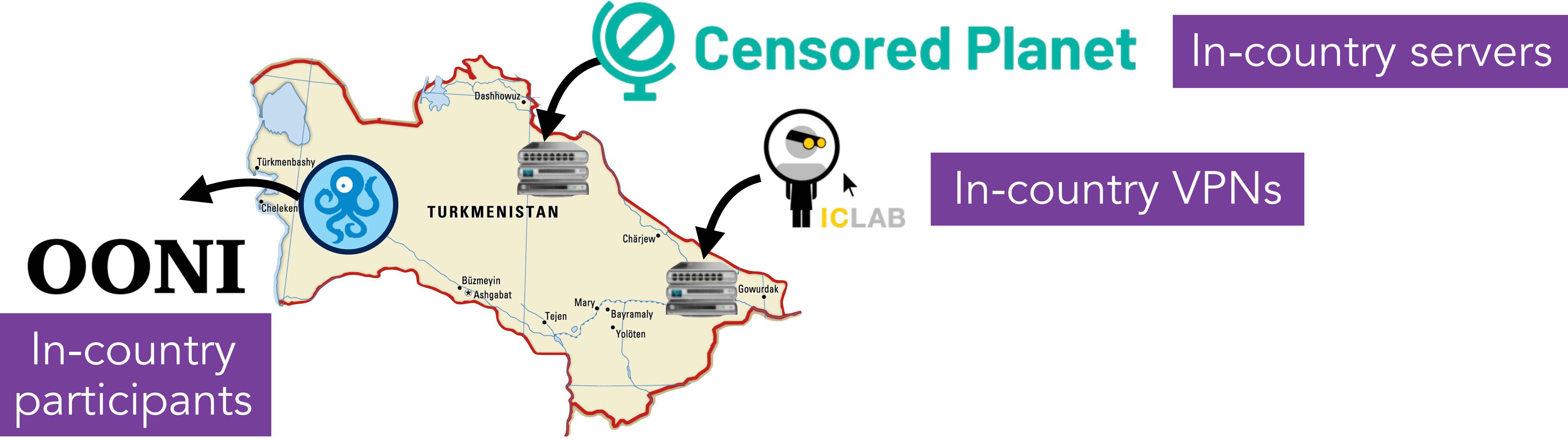
In-country servers



# Global measurements rely on participating end-hosts



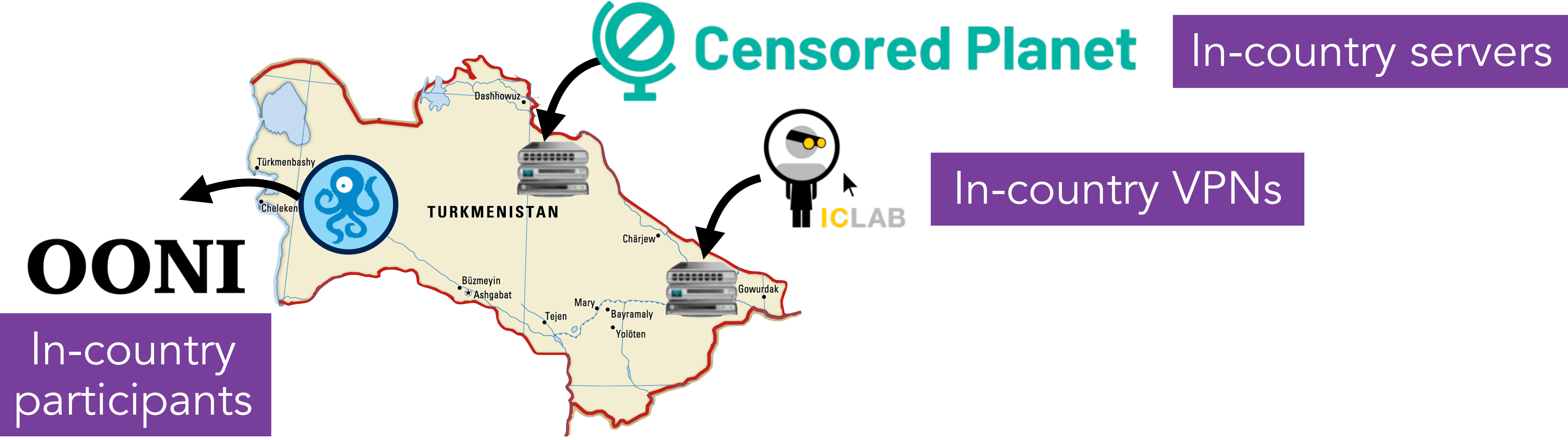
# Global measurements rely on participating end-hosts



Broad?

Limited to where servers and participants *safely* are

# Global measurements rely on participating end-hosts



Broad?

Limited to where servers and participants *safely* are

Deep?

Limited to rates that don't affect live end-hosts

# Global measurements rely on participating end-hosts

 **Censored Planet**

In-country servers



In-country VPNs

**OONI**

In-country participants

Difficult to measure:

Small populations

Low Internet penetrations

IPv6  
No global measurements

Highly oppressive regimes

Poor Internet infrastructure



# Measuring Interference with Non-responsive Targets



**Mint** sends measurements to *non-responsive IP addresses*



# Measuring Interference with Non-responsive Targets



**Mint** sends measurements to *non-responsive IP addresses*

Broad

Almost every network has non-responsive hosts; **esp. IPv6**



# Measuring Interference with Non-responsive Targets



**Mint** sends measurements to ***non-responsive IP addresses***

Broad

Almost every network has non-responsive hosts; **esp. IPv6**

Deep

Higher rates don't affect end-hosts

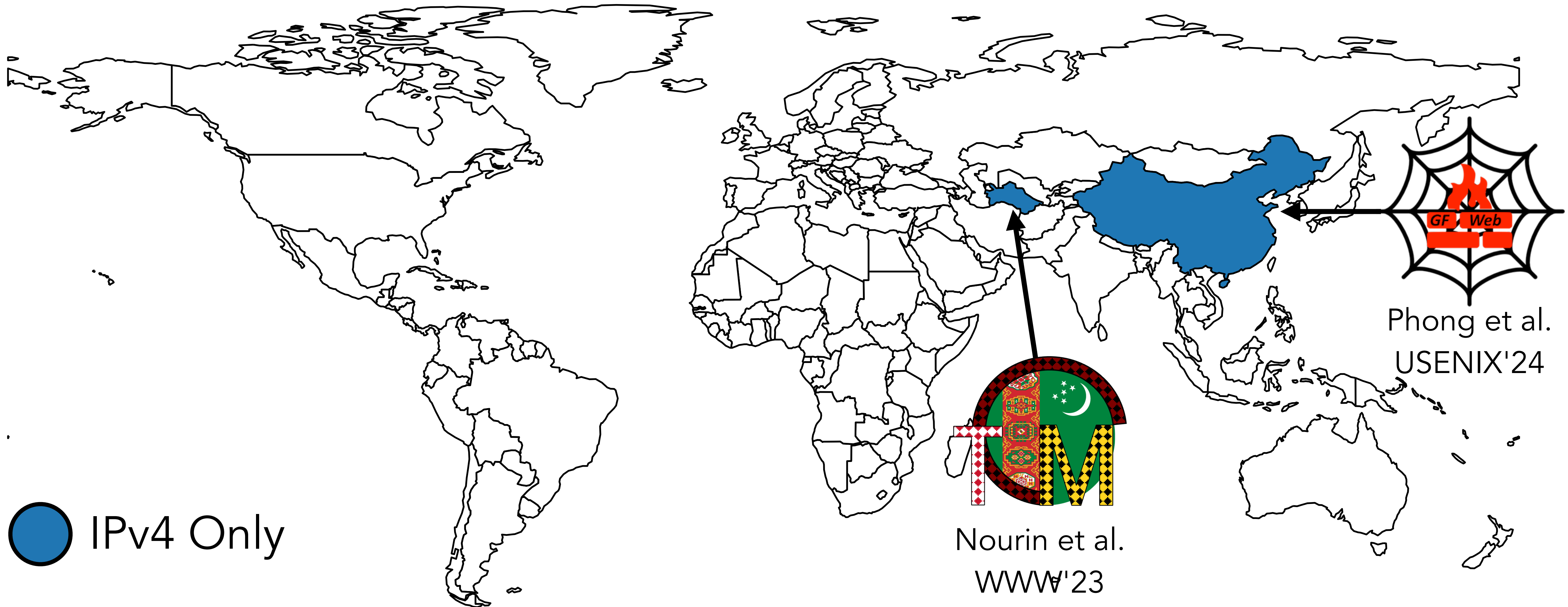


# Measuring Interference with Non-responsive Targets

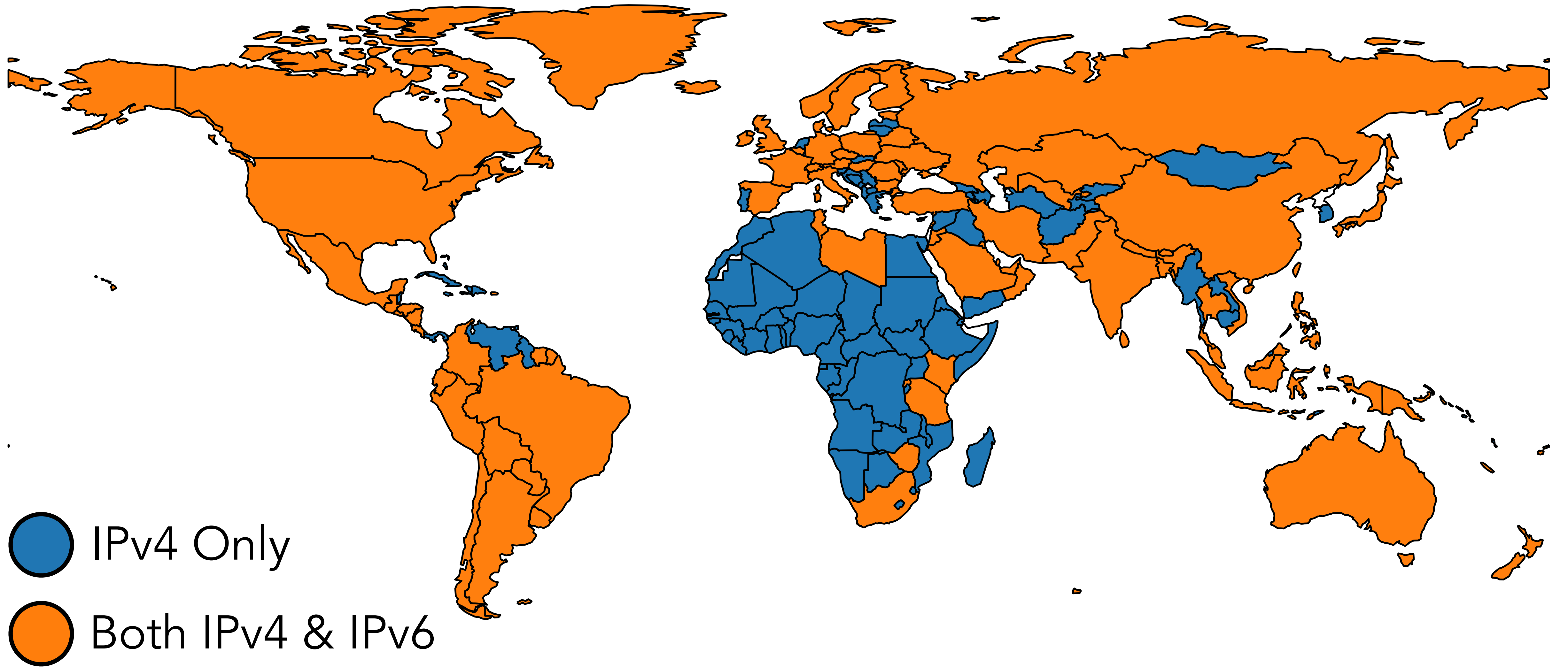
First **global, active** measurement of HTTP(S) network interference **without endhosts**

First network interference measurement **over IPv6 at scale**

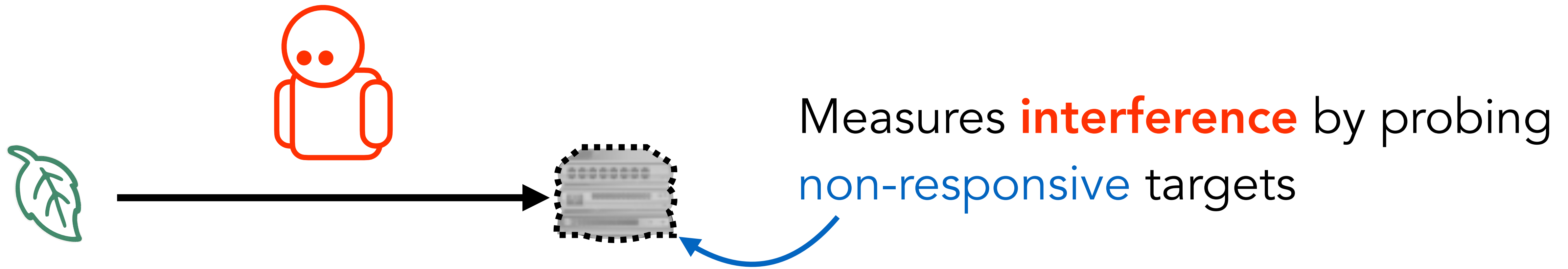
# Mint builds off of two previous studies



# Mint measures IPv4 and IPv6 globally

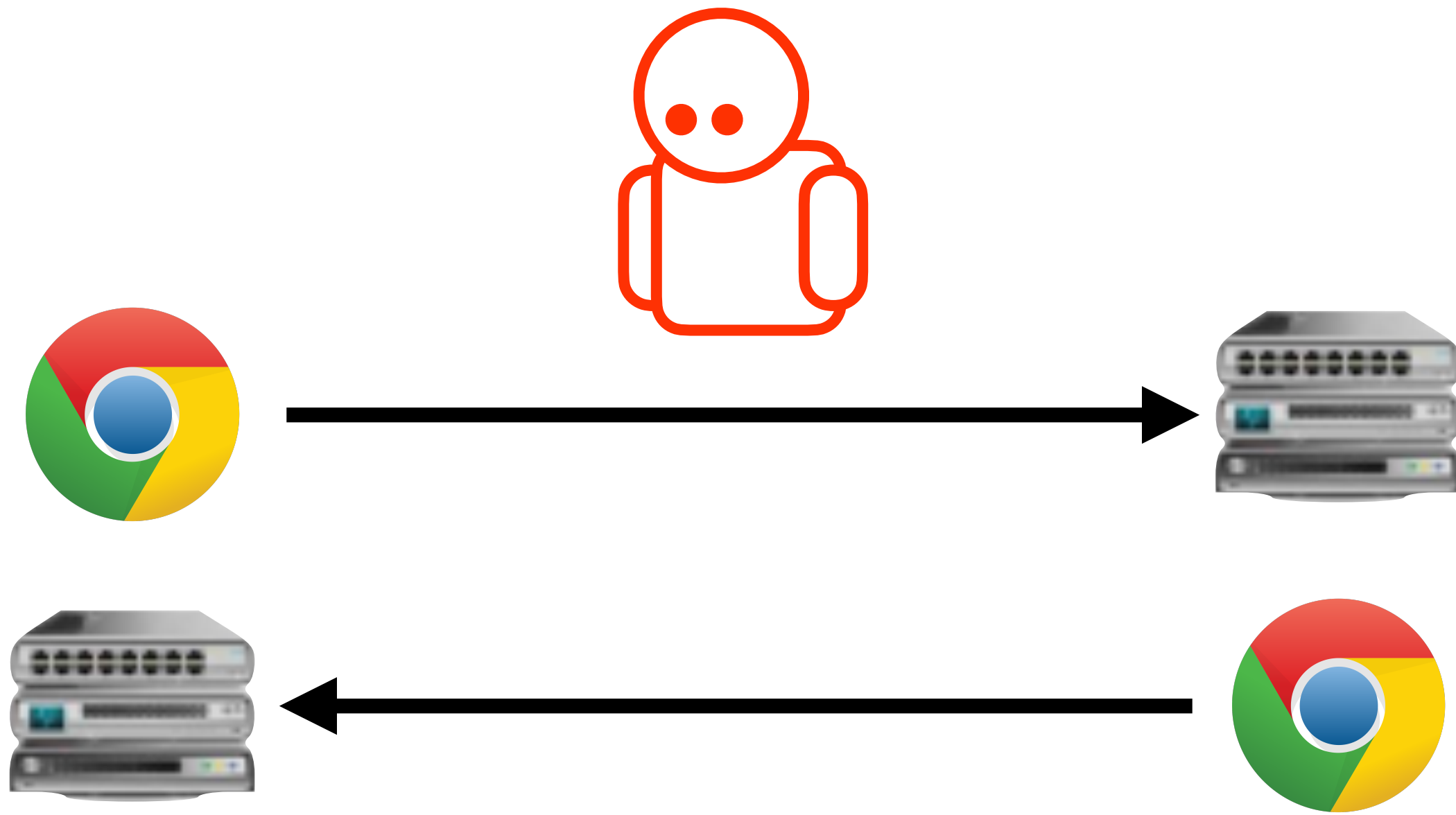


# How does Mint work?



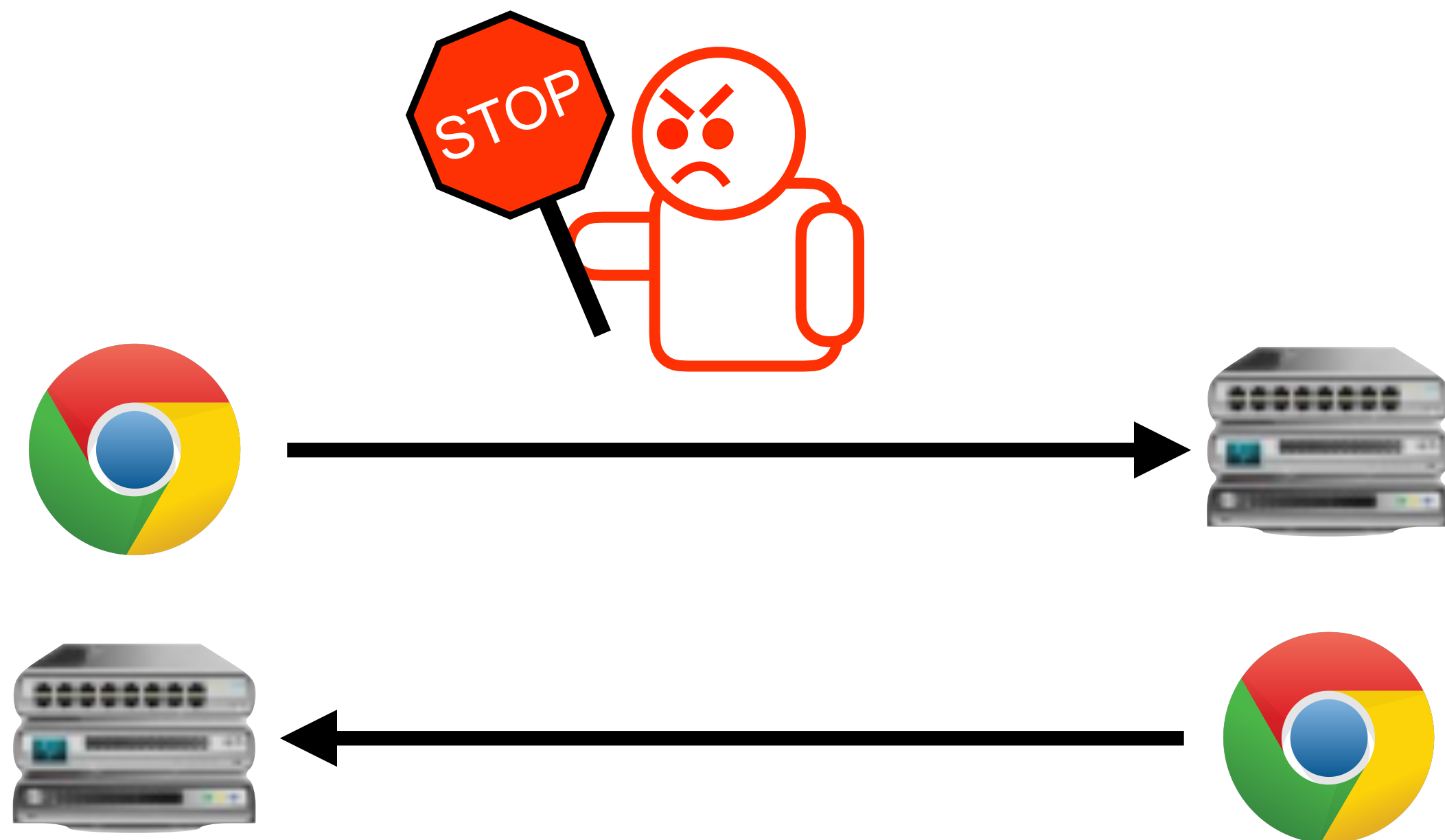
# How does Mint work?

- 1 Bidirectional interference  
Agnostic to client/server



# How does Mint work?

## ① Bidirectional interference

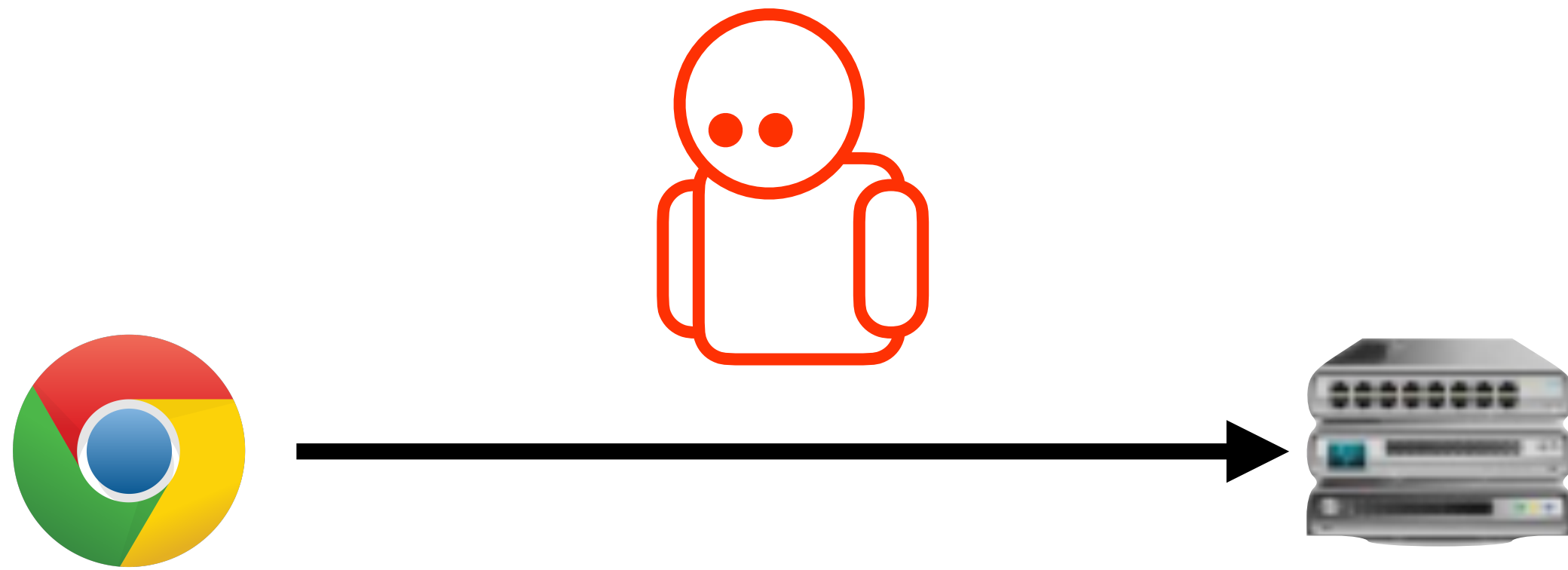


IPv4	HTTP	HTTPS
IPv4 addrs	16%	5.4%
/24s	5.8%	3.7%
Countries	100%	100%

Every country has some bidirectional tampering

# How does Mint work?

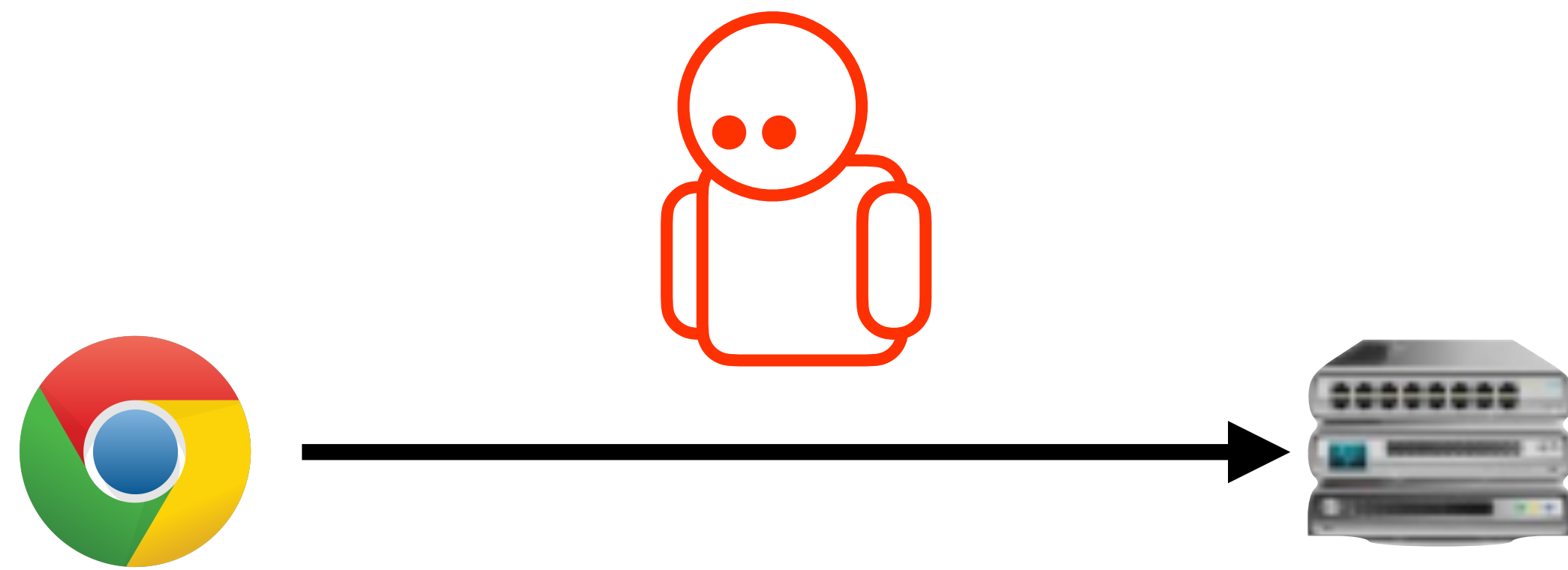
- ① Bidirectional interference
- ② TCP-noncompliant middleboxes



TCP 3-way handshake

Sensitive request

# How does Mint work?

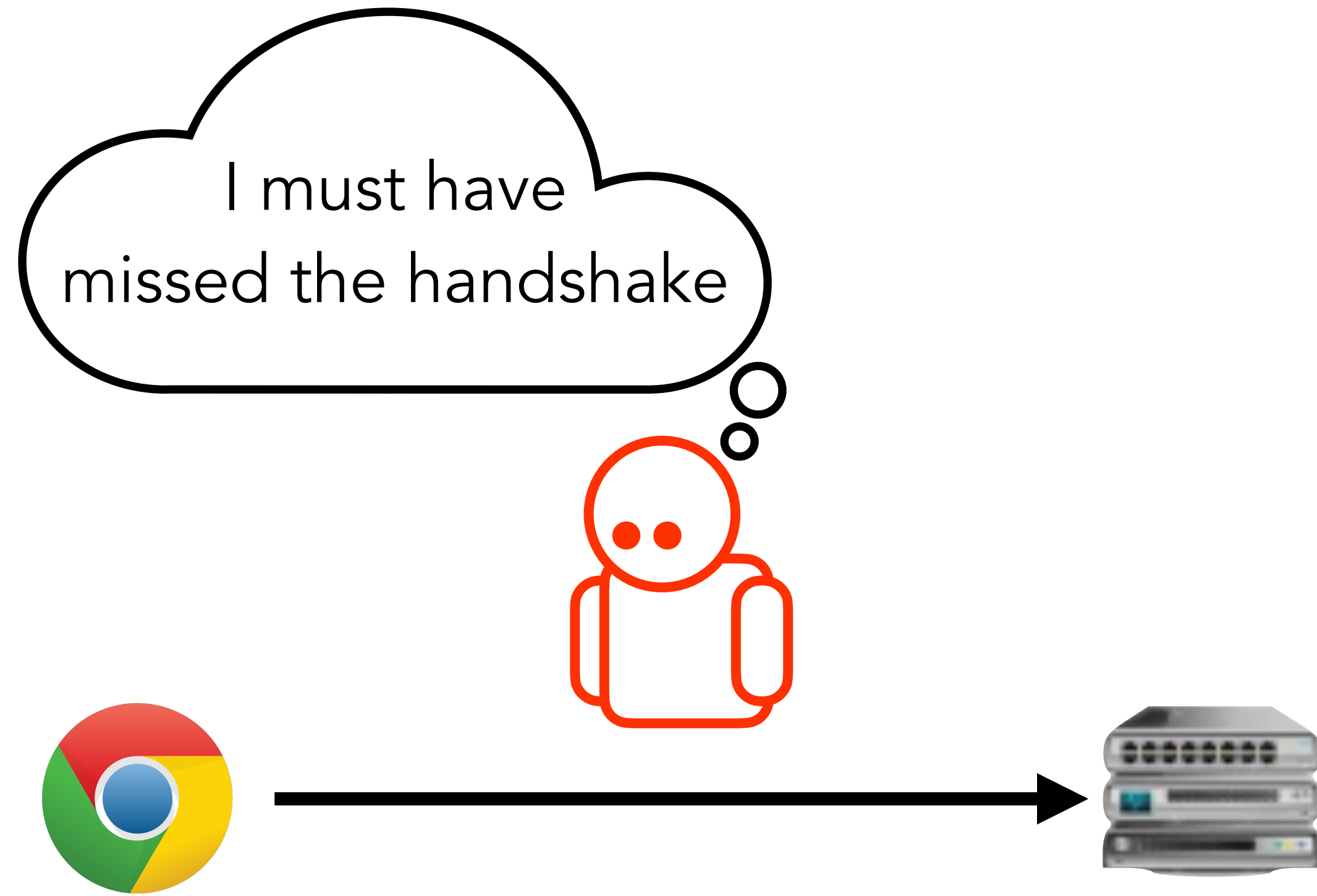


~~TCP 3-way handshake~~

Sensitive request

- ① Bidirectional interference
- ② TCP-noncompliant middleboxes
  - Requires **no packets** from hosts within countries of study

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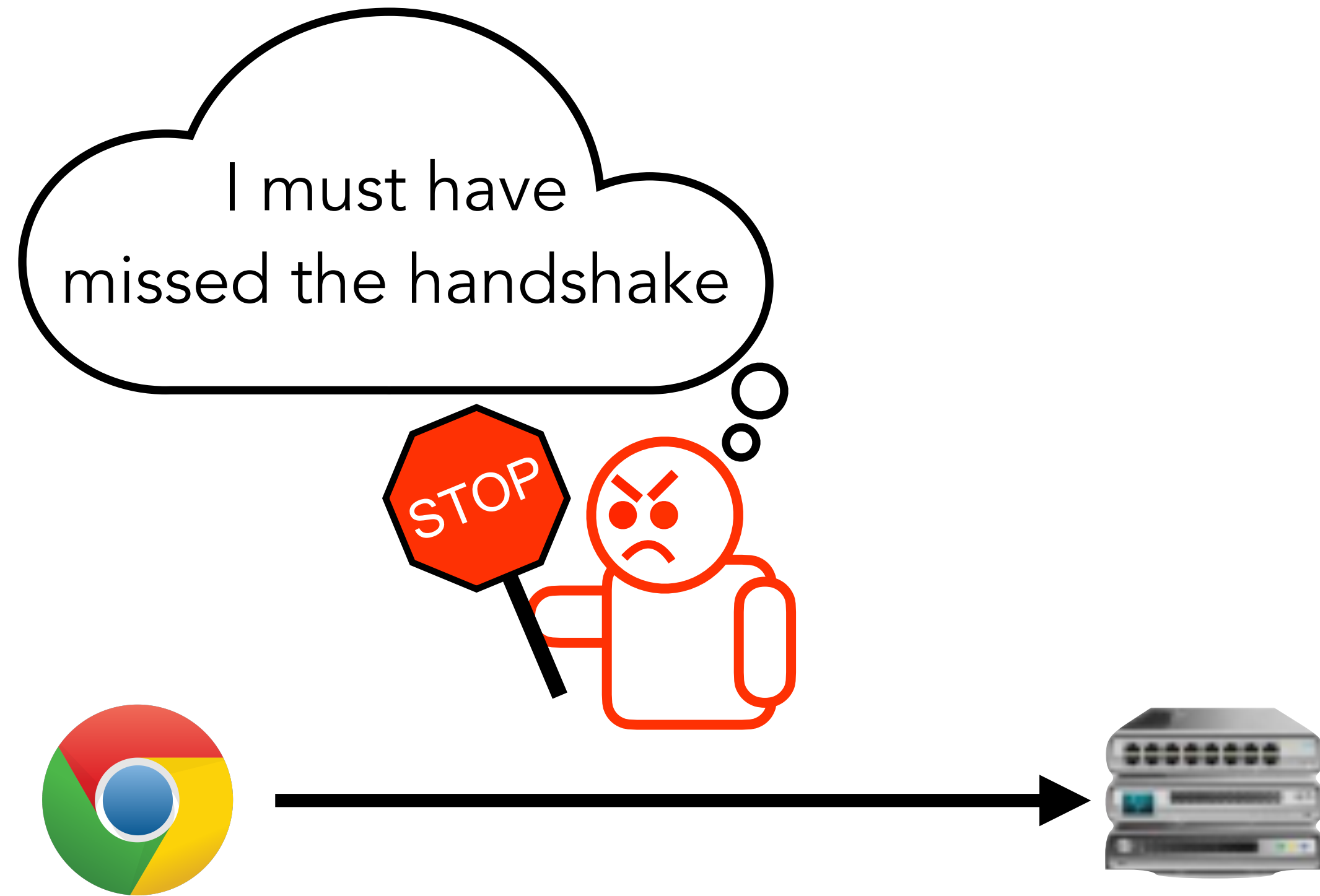


~~TCP 3-way handshake~~

Sensitive request

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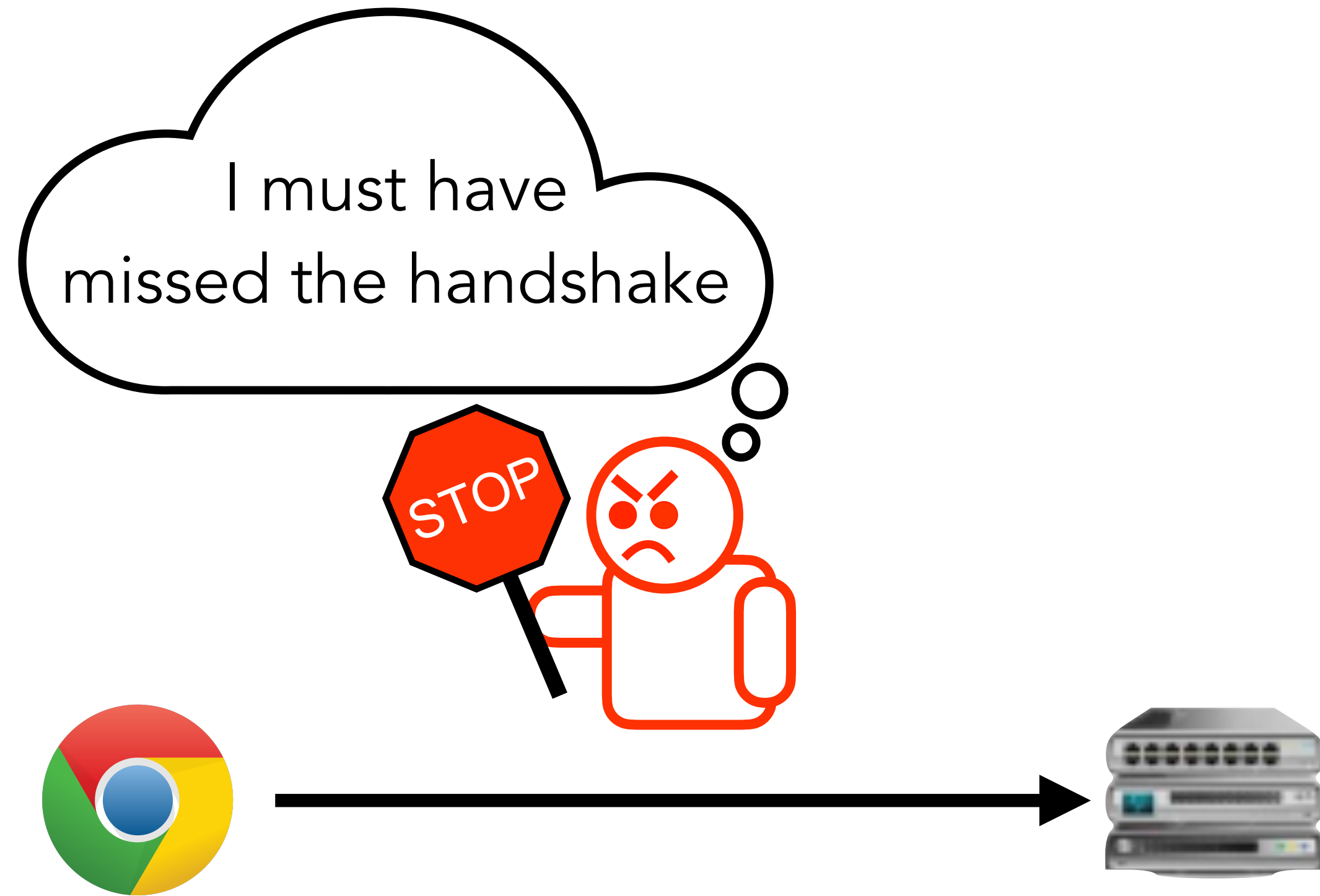


~~TCP 3-way handshake~~

Sensitive request

- ① Bidirectional interference
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# How does Mint work?



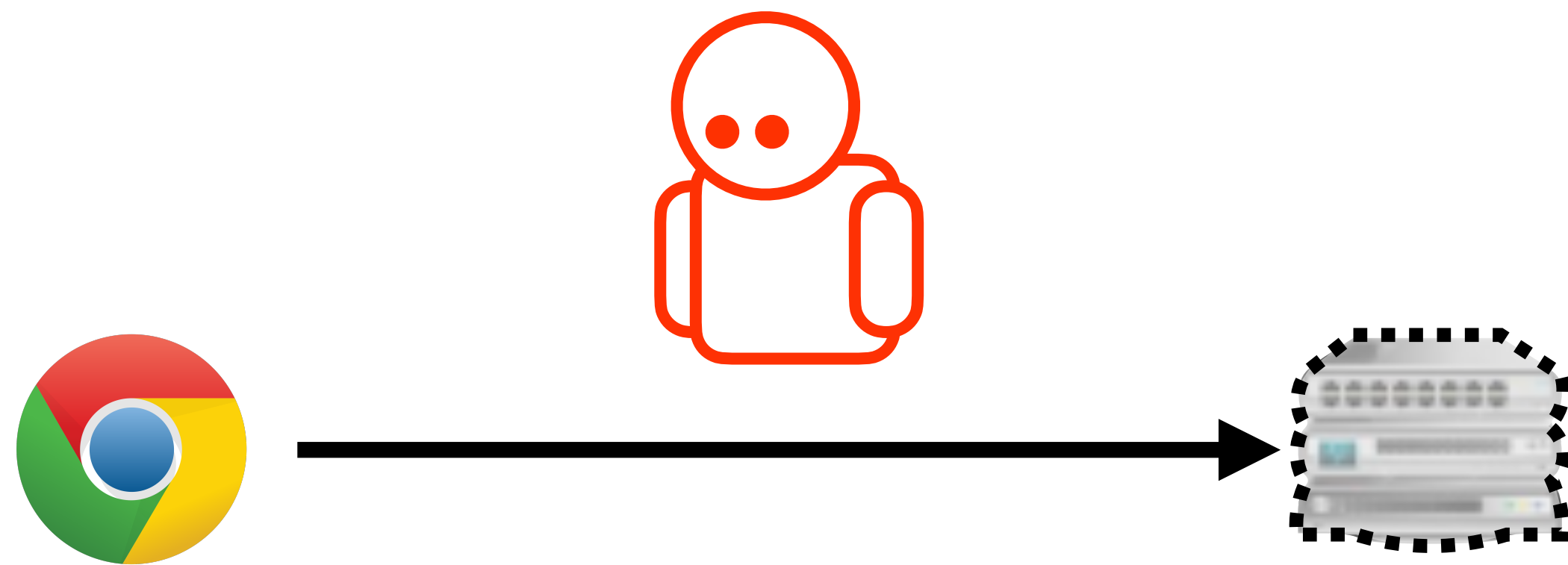
~~TCP 3-way handshake~~

Sensitive request

- 1 Bidirectional interference
  - 2 TCP-noncompliant middleboxes
- Requires **no packets** from hosts within countries of study

	HTTP	HTTPS
IPv4 /24s	8.6%	8.4%
IPv6 /48s	<b>33%</b>	<b>33%</b>

# How does Mint work?



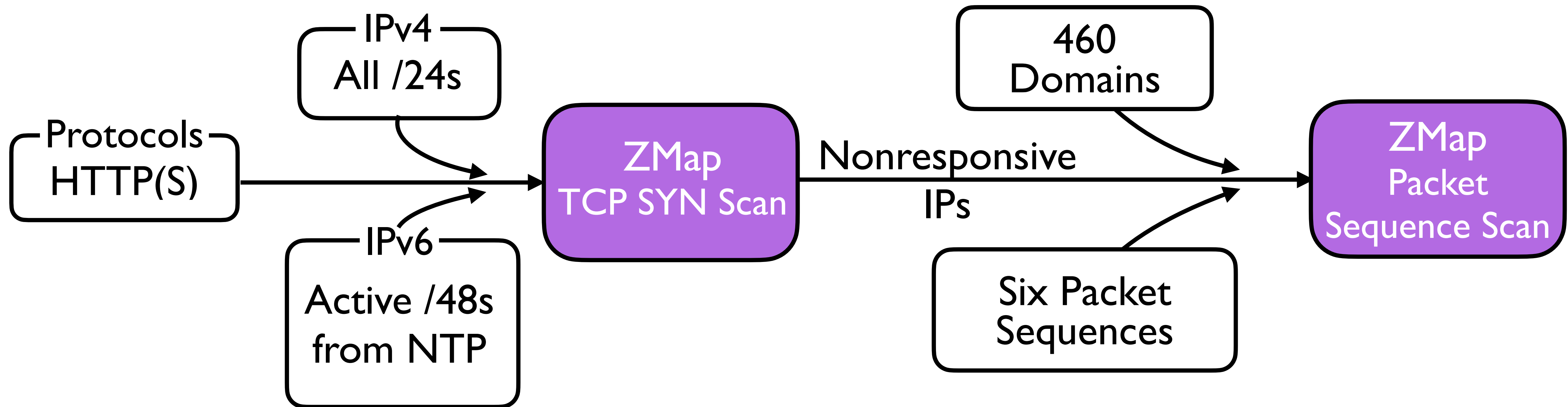
	HTTP	HTTPS
IPv4	91%	90%
IPv6	100%	100%

- ① Bidirectional interference
- ② TCP-noncompliant middleboxes
- ③ Non-responsive IP addresses
  - Reduces ethical concerns
  - Applicable in more networks
  - Can test millions of domains

# Mint's Scanning Methodology

Find non-responsive hosts  
in every IPv4/IPv6 network

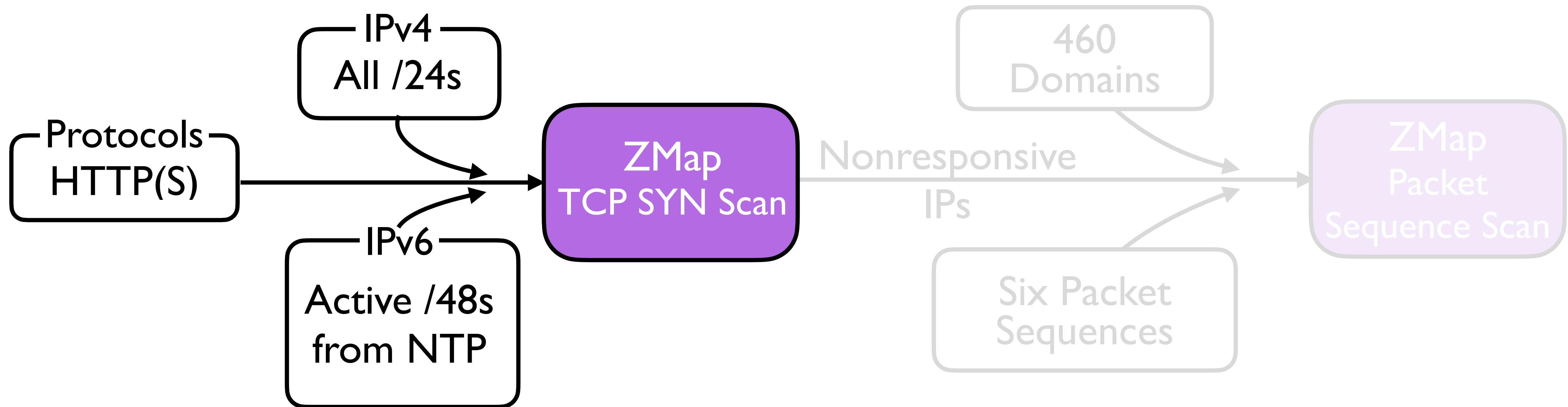
Probe them for many domains,  
with many packet sequences



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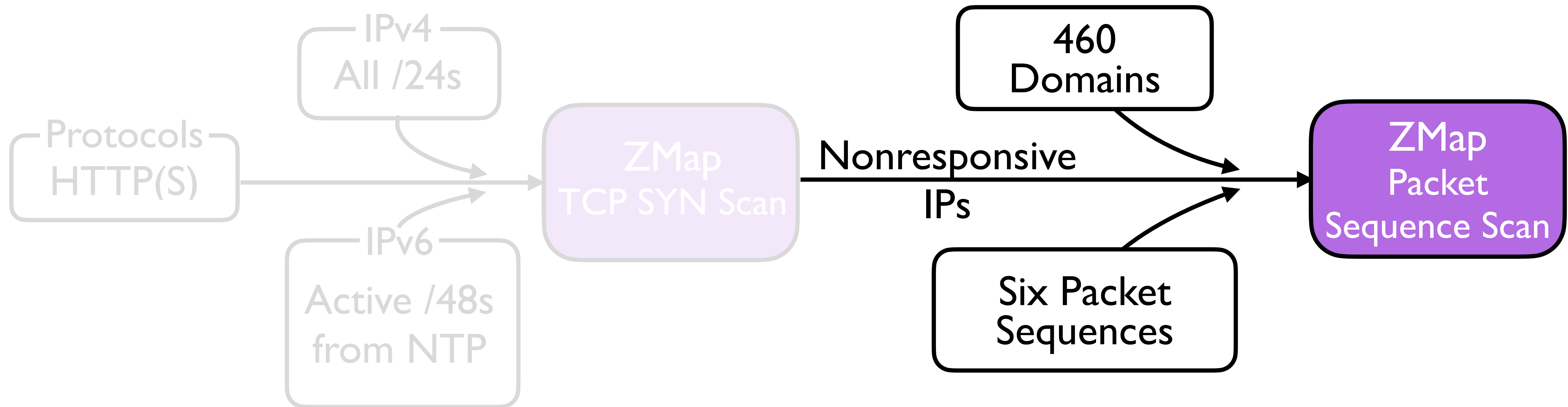
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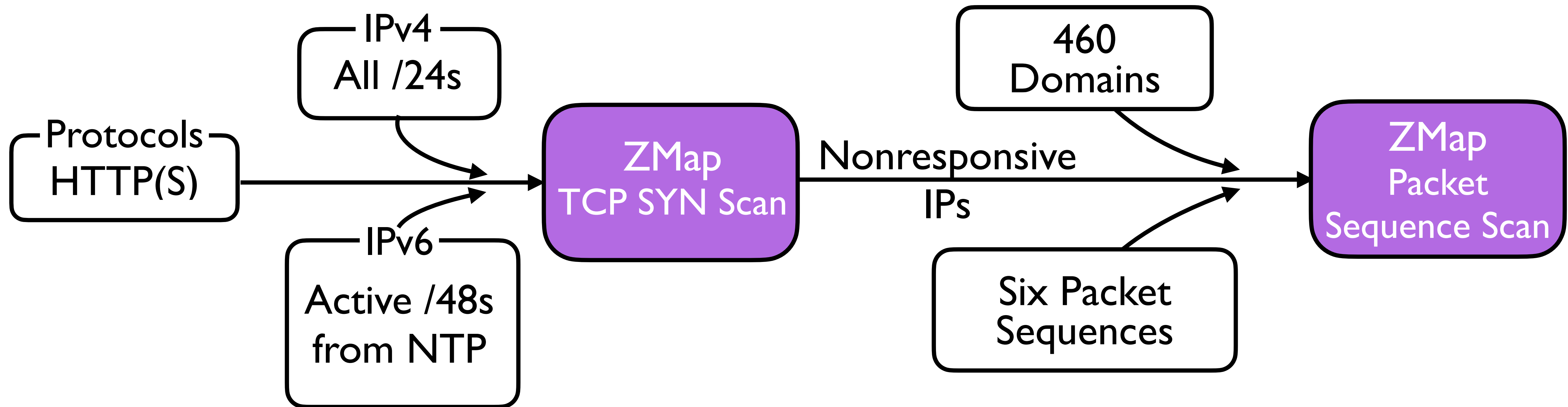
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# Mint's Scanning Methodology

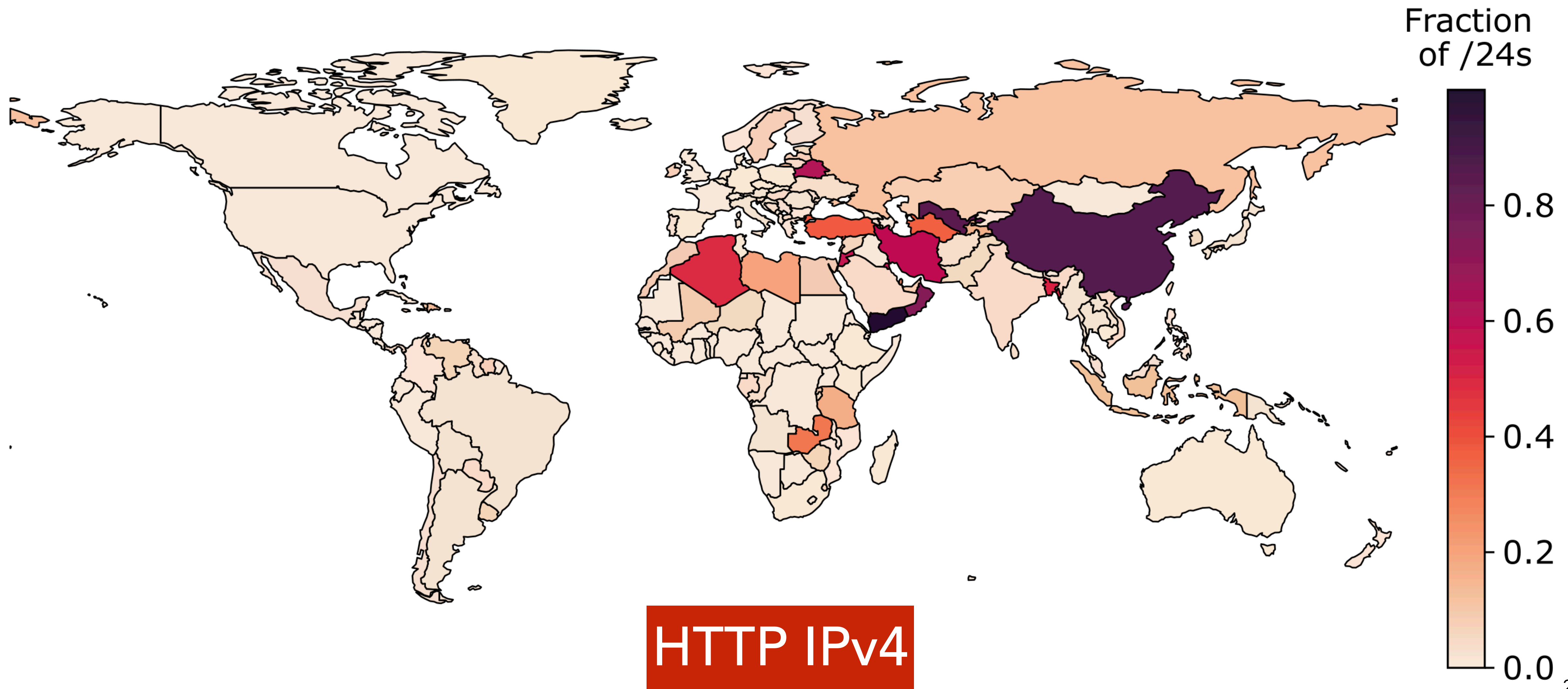
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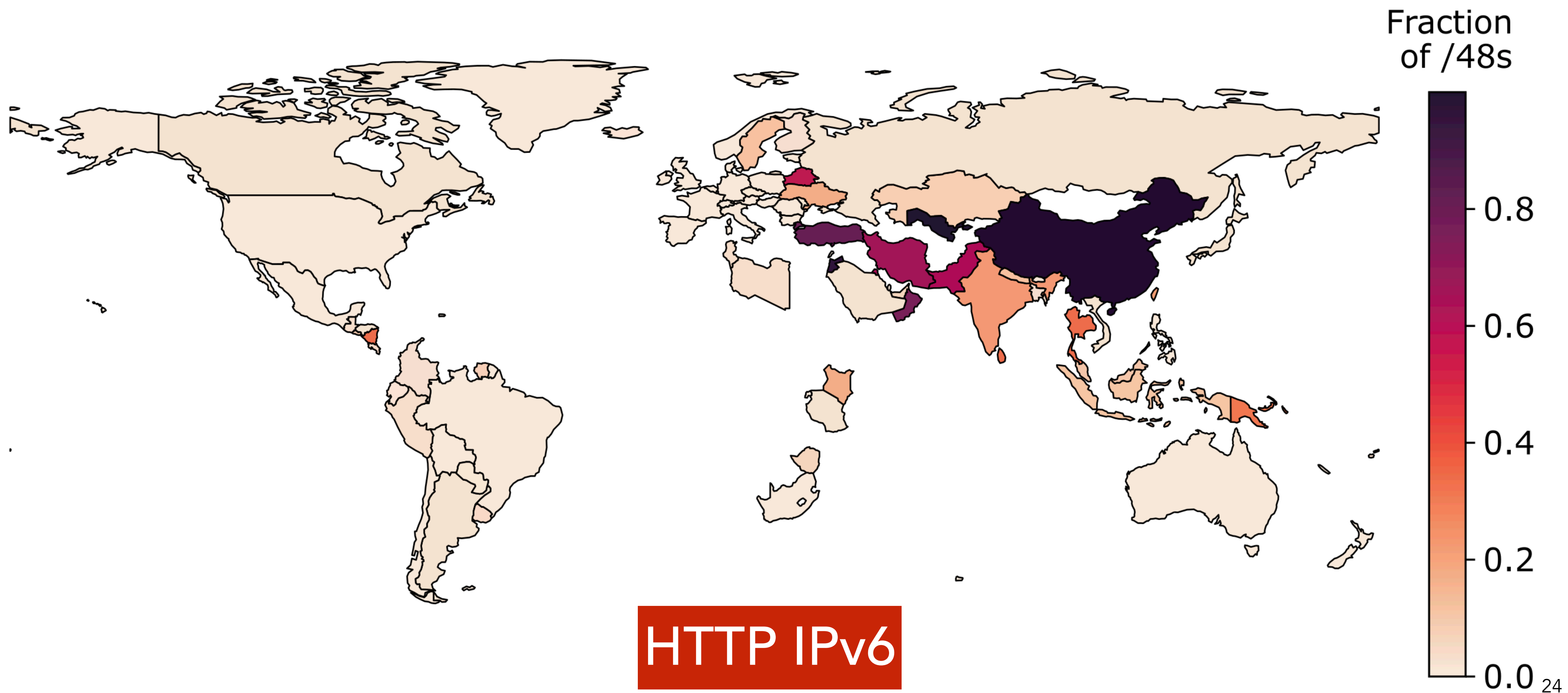
# Where does Mint work?

Fraction of /24s Triggered over Total Prefixes Probed



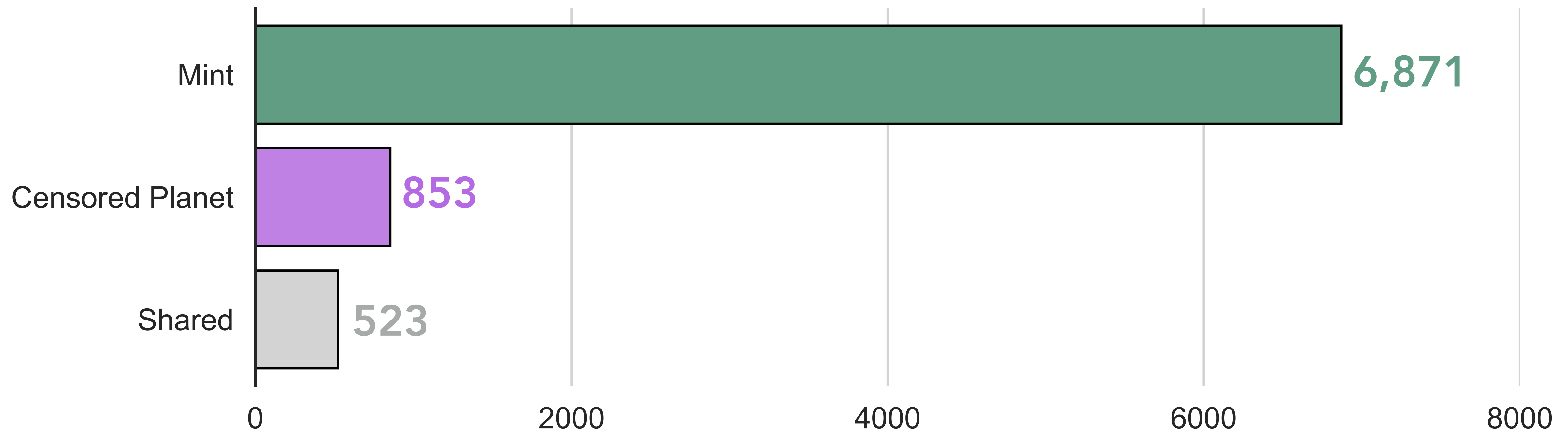
# Where does Mint work?

Fraction of /48s Triggered over Total Prefixes Probed



# How does Mint compare to previous tools?

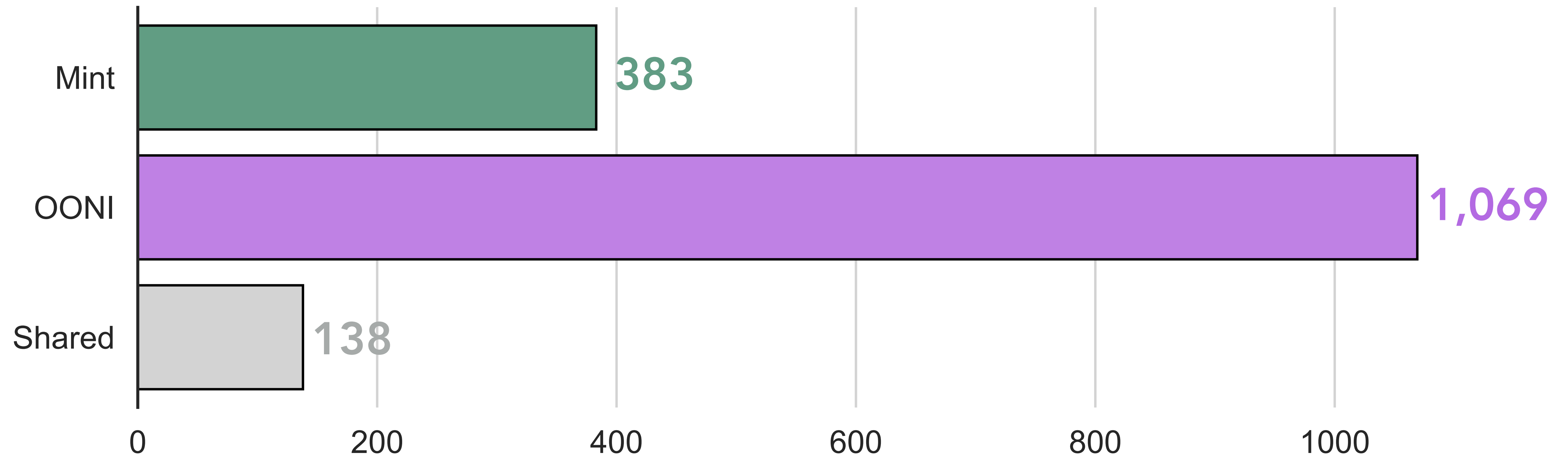
Mint triggers **6,348** more ASes than Censored Planet



Number of ASes Triggered over **HTTP IPv4**

# How does Mint compare to previous tools?

OONI triggers **931** more ASes than Mint



Number of ASes Triggered over **HTTP IPv6**



Broad

Able to measure many  
**networks** in each country

Deep

Able to test many  
**domains** rapidly

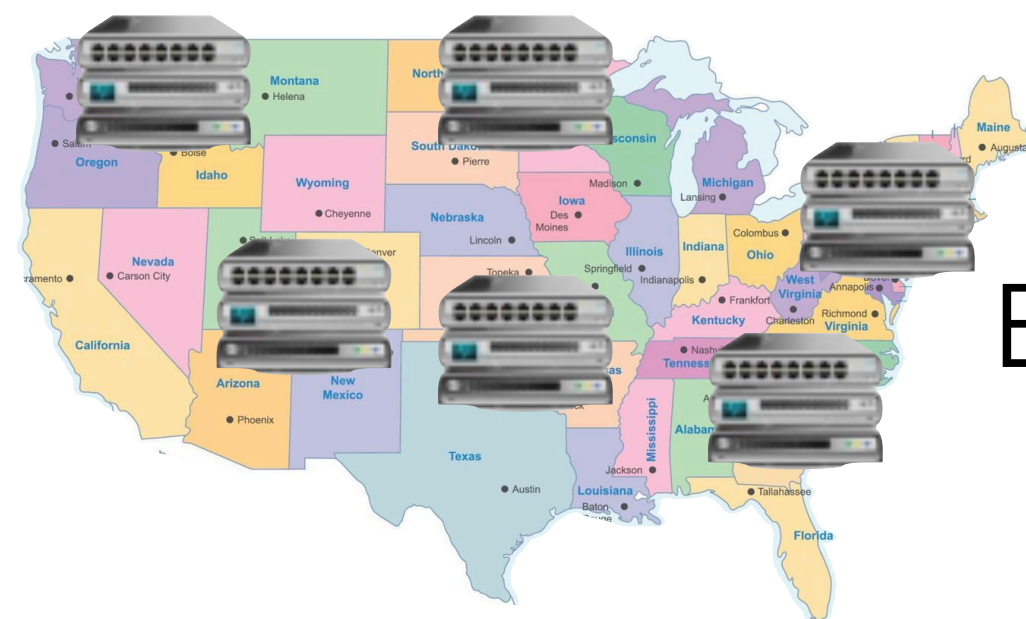
Mint enables studies that were not previously possible

# How centralized are interference *mechanisms*?



## Centralized

Expect them to interfere with the same **packet sequences**



## Decentralized

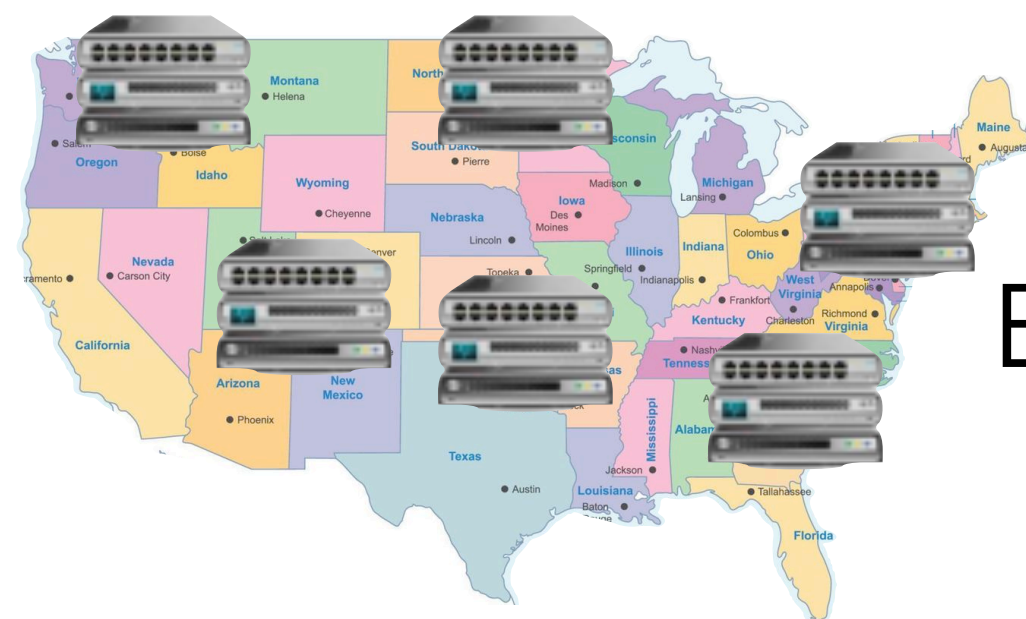
Expect interference with a wide diversity of **packet sequences**

# How centralized are interference mechanisms?



Centralized

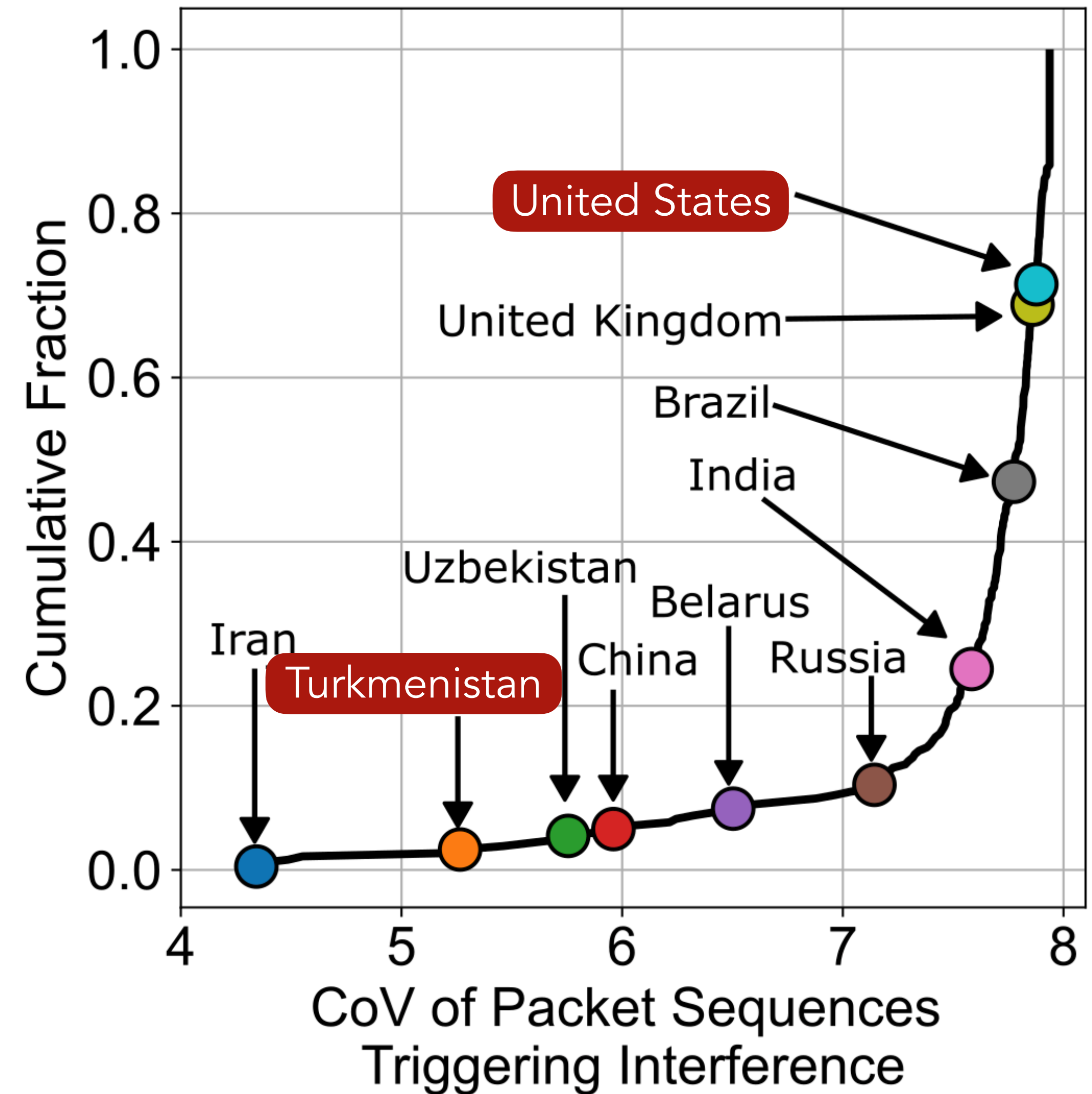
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Decentralized

Expect interference with a wide diversity of **packet sequences**

HTTP IPv4

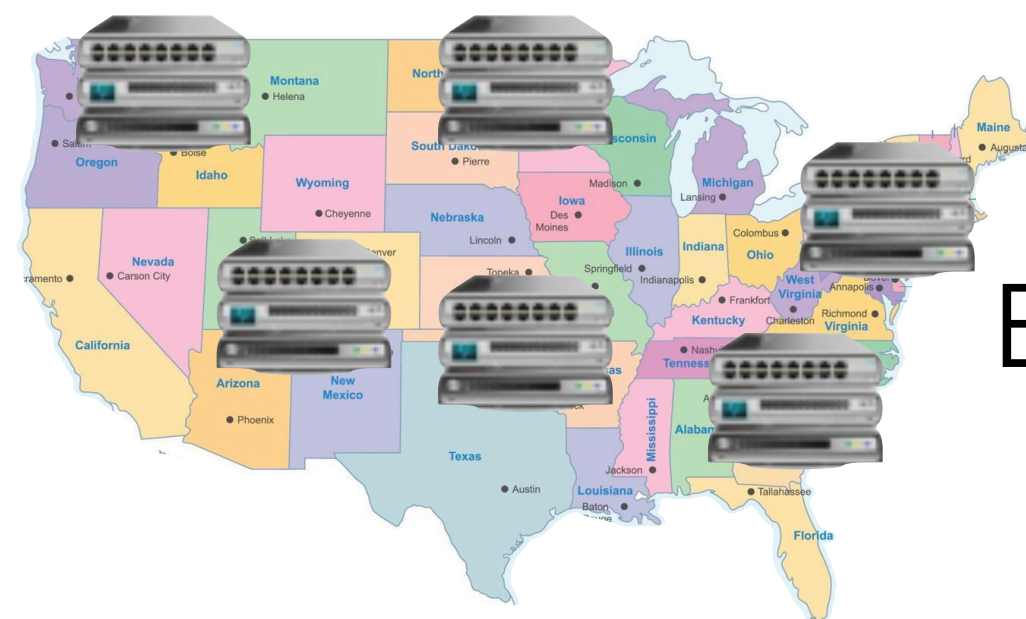


# How centralized are interference *policies*?



Centralized

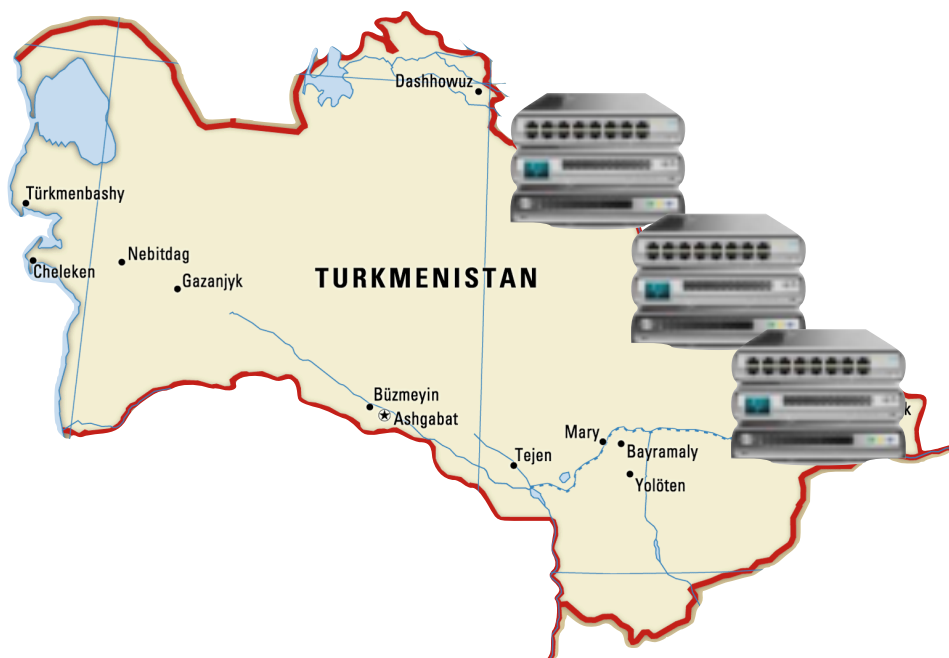
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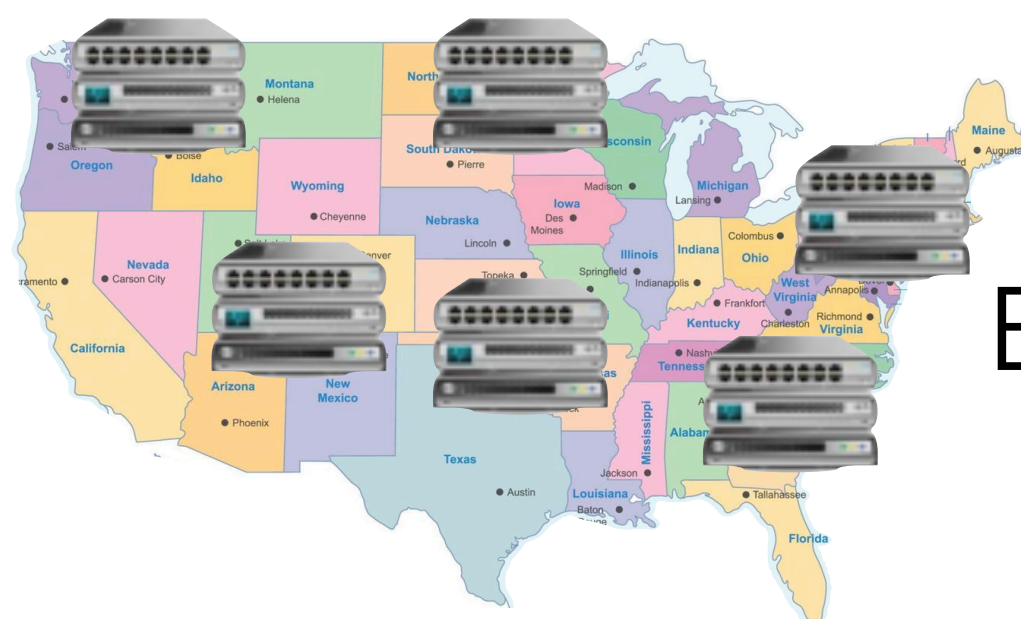
Decentralized

Expect interference with a wide diversity of **domains**

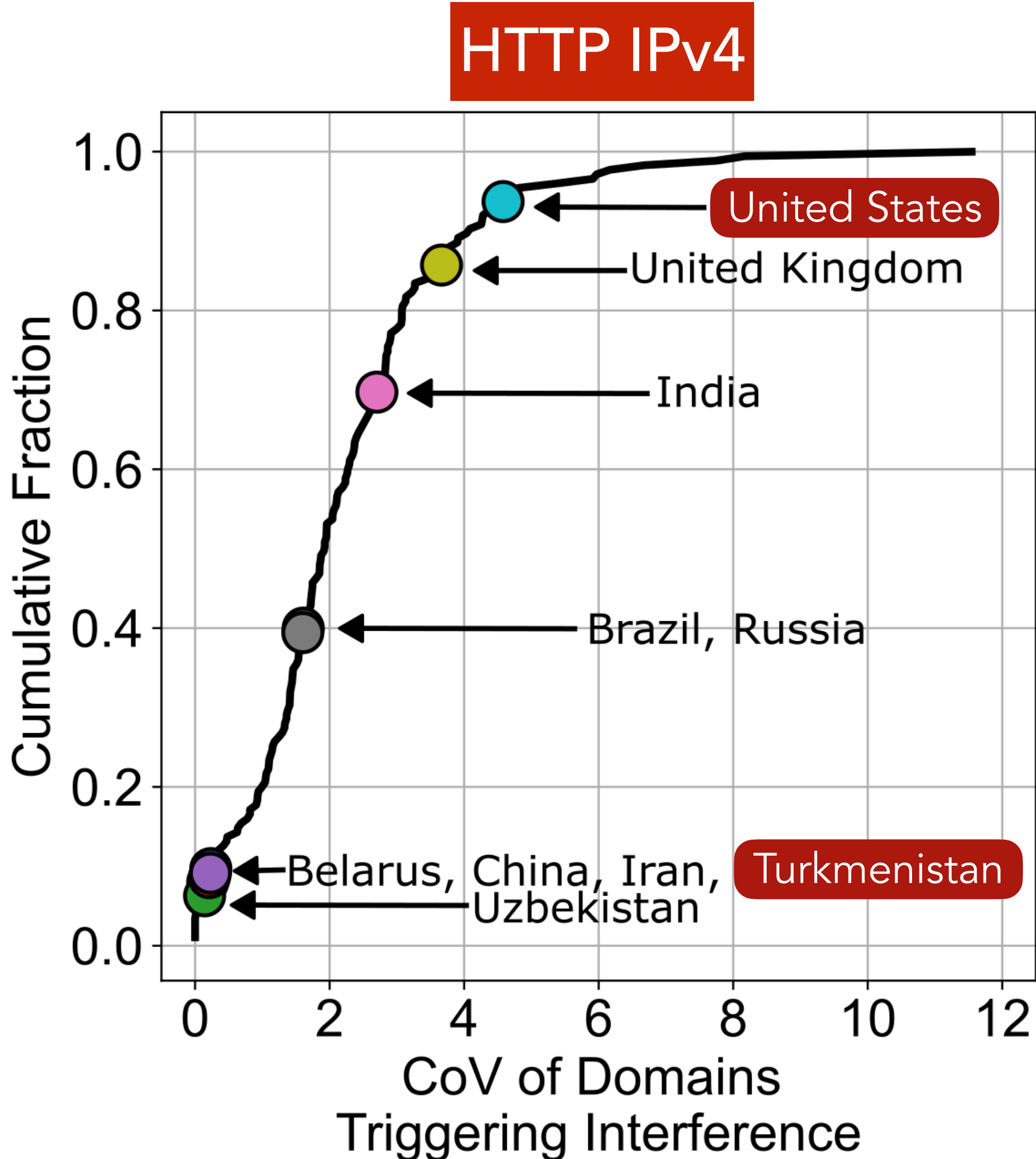
# How centralized are interference *policies*?



**Centralized**  
Expect them to interfere with the same **domains**



**Decentralized**  
Expect interference with a wide diversity of **domains**



# Other results in the paper

Bidirectional Interference

Countries and networks that exhibit bidirectional network interference

Case Studies

Case studies on ASes that deploy IPv4 and **IPv6 censorship** differently

IPv6 Residual Censorship

Identifying and circumventing IPv6 **residual censorship in China**

HTTP, HTTPS, IPv4, IPv6

Results for all combinations of protocols

## Is Nobody There? Good! Globally Measuring Connection Tampering without Responsive Endhosts

Sadia Nourin<sup>\*†</sup> Erik Rye<sup>\*</sup> Kevin Bock<sup>\*</sup> Nguyen Phong Hoang<sup>‡</sup> Dave Levin<sup>\*</sup>

<sup>\*</sup>University of Maryland <sup>†</sup>Max Planck Institute for Informatics <sup>‡</sup>University of British Columbia

**Abstract**—Many techniques have been introduced to measure network interference—tampering performed by nation-state sensors or corporate firewalls to block unwanted traffic. However, virtually all prior measurement techniques require some degree of participation from endpoints within each country of study: including VPNs, cloud providers, or volunteers willing to run measurement software on their personal devices at their own risk. However, such endpoints are not always available in all countries that tamper with connections, leaving many networks unmeasurable.

In this paper, we present the first *global*, active, network interference measurements that require *no participating endpoints within any country of study*. Our techniques extend two recent studies that use packet sequences that trigger network interference from outside the country of study by tricking middleboxes into believing a connection exists. Our system, *Mint*, generalizes and automates this approach—which had previously only been applied to two countries—to allow it to apply to the global IPv4 and IPv6 Internet. We use *Mint* to conduct the first global measurements of network interference without using any participating endpoints, and the first comprehensive scans of IPv6 interference. We show that we are able to measure networks, autonomous systems, and even entire countries that previous methods could not. We also present several case studies that highlight how our tool can be used to perform new measurement studies of network interference.

### 1. Introduction

*Network interference* occurs when a third-party middlebox (such as a firewall) drops or resets a connection. This is a common technique performed by censoring regimes to restrict access to information, but also in more benign settings like corporate firewalls or schools.

Empirically measuring network interference is critical for informing policy makers and censorship circumvention efforts as to what is being interfered with, who is performing interference, and how they do it. Moreover, because network interference can vary drastically from one network to another [19], [43], [30], it is important that measurement efforts be as *broad* (cover as many networks) and as *deep* (cover as many domains) as possible.

To this end, a diverse set of measurement platforms and techniques have been introduced, but they share common limitations. In particular, nearly all existing measurement techniques require participating endpoints within each country of study, such as: (1) recruiting willing volunteers to run measurement software on their personal devices at their own risk [32], [14], (2) renting vantage points from commercial cloud or VPN providers [28], [19], [20], or (3) making use of unwitting live servers within each country of study [48], [35], [53], [40], [39].

When participating endpoints are available, these techniques are successful, but they face two key limitations:

**Participating endpoints are often unavailable.** Many autonomous systems (ASes)—especially cellular networks—lack live servers, cloud providers, or users willing to take on the ethical risks of volunteering their personal devices to be used in censorship measurement research. This problem is exacerbated in IPv6, in which it can be extremely difficult to identify live servers [56], [47]; as a result, there are no comprehensive studies of censorship over IPv6 to date.

**Even when available, participating endpoints offer limited resources.** To avoid saturating endpoints, researchers must limit the number of measurements they perform when using live servers or volunteers.<sup>1</sup> For instance, OONI [14] and Censored Planet [39] commonly test only a small number of URLs on each endpoint per measurement, e.g., less than 100 for OONI at the time of writing.

These limitations show that relying on participating endpoints within a country of study constrains the breadth and depth at which network interference can be measured.

Two recent studies introduced an alternative approach that does not require participation from within a country of study. Instead, they use “packet sequences”—subsets of a standard TCP connection—to essentially trick interfering middleboxes into believing that a connection has been established. Nourin et al. [30] used one packet sequence to study Turkmenistan’s censorship infrastructure, and Hoang et al. [18] used a different one to study China’s Great Firewall. These two isolated studies demonstrate that packet-sequence-based measurement can, in at least some cases, allow for measurement to take place without the standard limitations. However, we are aware of no work that has

1. Rented VPNs and cloud providers typically do not have this limitation.

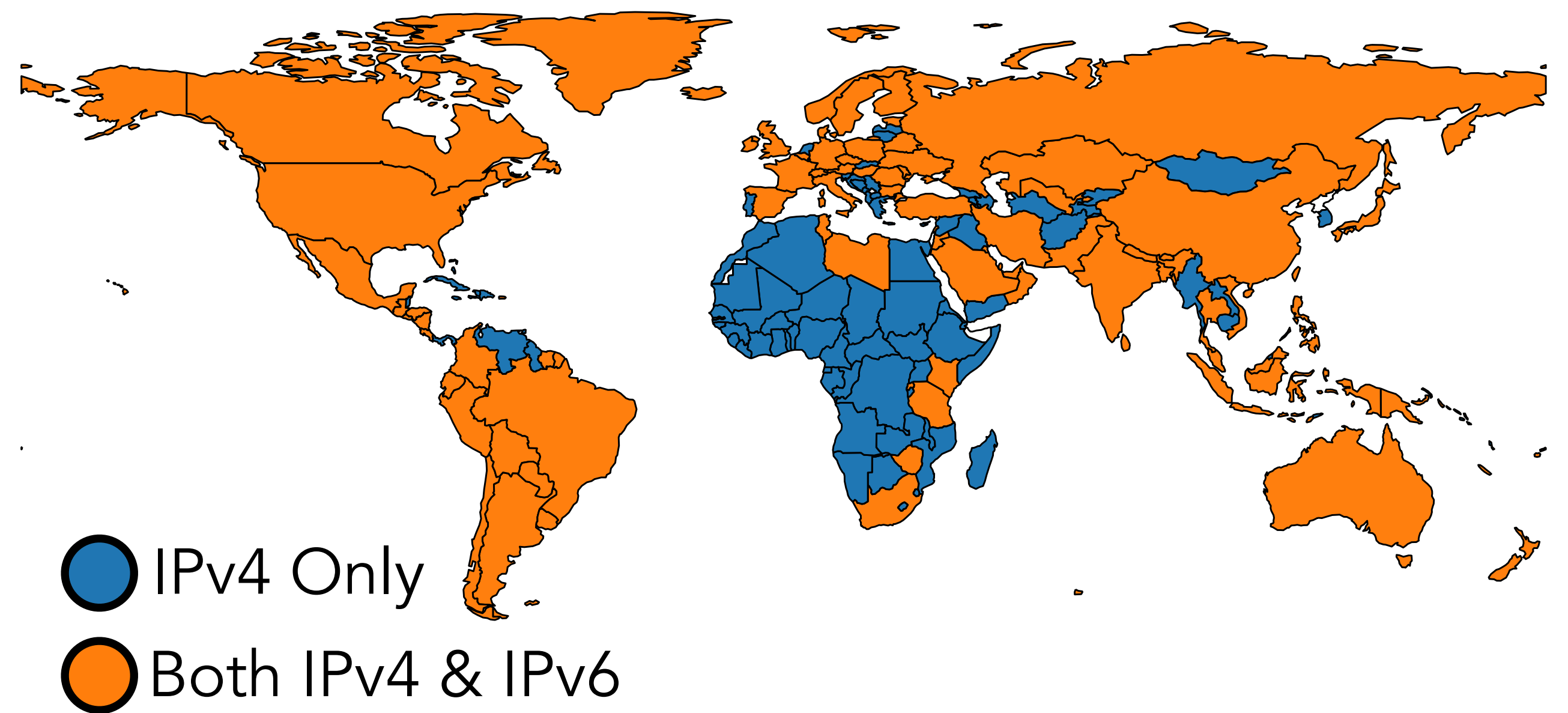
# Is Nobody There? Good! Globally Measuring Connection Tampering without Responsive Endhosts



Mint **globally** measures network interference **without endhosts**

Mint is the first tool **to measure IPv6** network interference **at scale**

Mint lets us explore new questions about network interference, like quantifying **levels of centralization**



Website

[censorship.ai](https://censorship.ai)